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| **Module 1 Assignment Sheet** |

In this module, you'll be setting up your system to download Xcode 4 and writing your first iPhone app.      
  
In the Smyth (iPhone) textbook:  
1.   Read chapters 1 - 4, pages 1 - 22.  
  
In the Turner and Harrington (iPad) textbook:  
1.   Read Chapter 1, pages 3 - 19.  
  
You may find some duplication in the material presented in these chapters.   Feel free to follow the textbook that you understand best.   Follow through the examples to gain familiarity with the different views, attributes, and controls in Xcode.   The iPad textbook appears to run a bit more advanced than the iPhone textbook, at least initially.    If you find it's too much too fast, please do not worry, just move to the iPhone text until you have a better feel for Xcode.  Regardless, please read through the material presented in both textbooks.  
  
**To Do:**  
  
1.  Begin Project 1.